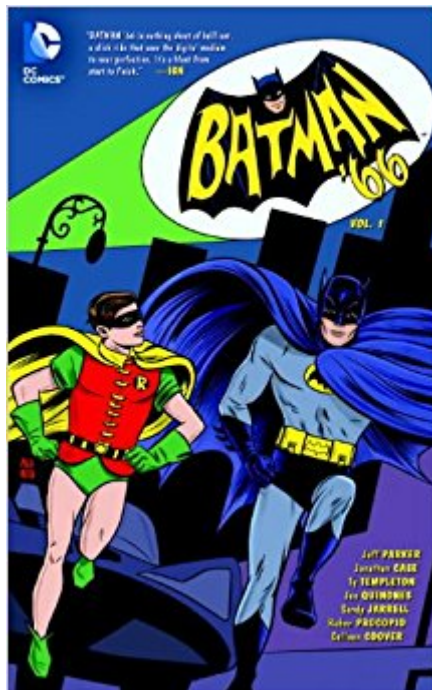


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Batman '66 Vol. 1



Synopsis

Put on your go-go boots and get ready to "Batusi" back to the Swingin' 60s as DC Comics reimagines the classic Batman TV series in comics form for the first time! These all-new stories portray The Caped Crusader, The Boy Wonder and their fiendish rogues gallery just the way viewers remember them. Collects issues #1-5

Book Information

Series: Batman

Hardcover: 176 pages

Publisher: DC Comics; 66th New edition edition (April 8, 2014)

Language: English

ISBN-10: 1401247210

ISBN-13: 978-1401247218

Product Dimensions: 5.9 x 0.5 x 10.5 inches

Shipping Weight: 1.1 pounds (View shipping rates and policies)

Average Customer Review: 4.5 out of 5 stars 57 customer reviews

Best Sellers Rank: #653,903 in Books (See Top 100 in Books) #108 in Books > Children's Books > Comics & Graphic Novels > Action & Adventure #660 in Books > Children's Books > Comics & Graphic Novels > Media Tie-In #686 in Books > Children's Books > Comics & Graphic Novels > Superheroes

Age Range: 10 - 14 years

Grade Level: 5 - 9

Customer Reviews

Starred Review Among the plethora of Batman titles, this stands unique. Ostensibly an adaptation of the high-camp 1960s television series, much beloved and reviled, it balances a meticulous re-creation of the show's phantasmagorical aesthetic and whimsical tone with a more expansive scope in both plot and action to create a deeper, more exciting read. And, with an unabashedly heroic crime fighter and bright, lively images far afield from Gotham's shadows, it's ideal for younger readers, particularly those not quite ready for the more intense, horror-tinged arcs typical of current Batman stories. Much credit goes to Parker, who writes exceedingly clever stories that call on Batman backstory, even as his dialogue uncannily mimics the cadences of actor Adam West's TV delivery. The array of artists all offer stylistic brio, but particular kudos must go to Case's brilliant use of light and color, capturing the pop art quality of the show like no other.

Filled with familiar and unfamiliar characters alike, what might feel like an inconsistent Batman for those married to the darker version will prove a treat both for old-time fans and younger readers looking to graduate to a more grown-up comic book. And with nine whizbang stories within, thereâ™s more than usual to love. Grades 6-9. --Jesse Karp

"The campy, cool interpretation of the caped crusader from the ever-popular television show elicits all sorts of emotions from comic book readers: from embarrassment to pure joy..."
"ComicBookResources" Artist Jonathan Case gets the Riddler's manic energy right and his Batman and Robin are on the money."
"New York Post" Even if you aren't a fan of the classic TV show, you'll have a good time here. It's a blast from start to finish."
"IGN

A clever adaptation of the classic 1966 series. The writers seem to have a good grasp of the characters and their dialogue, and for the most part, the artists have rendered the characters reasonably close to their series appearances. Catwoman in this particular version also appears to be two different people, represented in one issue as the Julie Newmar version, and in another as Eartha Kitt's. As some others have said, it very definitely uses the advantages of the drawn medium to include new Bat-gadgets and flashier fight scenes--especially rewarding for anyone who thinks Catwoman should've gotten in on that in the original. Overall, it's a fun throwback to the series, which expands on it in clever, imaginative ways. If you've ever felt just a little too strung out by some of the more recent, darker adaptations, or if you're just looking for a good time, I'd recommend it.

This series takes place within the show's universe and any of the stories within would have made excellent episodes for the show. The artwork is very vibrant and colorful which matches the overall tone of the show like a glove. For people unfamiliar with the tv show, the style might be off-putting at first but quickly grows on you. If you enjoyed any comics from the golden or silver age, this series would be a blast as well.

It was the 1966 all over again. If you loved or even liked the tv series this book is a must have. This is the batman, robin, and all the villains as seen on tv. These are stories that children can read without parents worrying and wondering if it's age appropriate. It's what comics used to be....pure fun. needs to get all the single issues on kindle not just some here and there. That way I can have them on kindle and purchase vol2 for my hard copy

I was never a huge fan of the 1966 Batman television show. I've seen most of the episodes and for the most part enjoyed them but I watched them in the 70's and 80's when that kind of camp was already seen as an embarrassing part of Batman's history "It was noble of that [porpoise] to hurl himself into the path of that final torpedo" Tim Burton's 1989 film was pretty much the nail in the coffin. These days I don't get many comic compilations but Batman '66 was getting some spectacular reviews from professional reviewers and how could I resist such an offbeat series. Batman '66 is intended to literally be an attempt to create a comic as if it were produced in 1966 based on the old television program. The first story even recreates color separation problems so common in older comics. Characters are drawn to resemble the actors who played them; Cesar Romero as the Joker, Burgess Meredith as the Penguin and Frank Gorshin as the Riddler. For Catwoman Julie Newmar was chosen in one story and Eartha Kitt in another (poor Lee Meriwether). For the most part the artists manage to capture the actors although Burt Ward seemed to be a particularly difficult one; perhaps because Ward has no distinguishing features. There are also appearances by villains created specifically for the show including Egghead, Sandman and Siren. The comic does not constrain itself to the budgetary limitations of the 1966 show, for instance Batman might be hanging from a plane's tail or Robin might pilot the Bat sub around Gotham Harbor. There are also some subtle nods to the Burton/Nolan movies. By and large the stories and art are reflective of the television show and when Batman and Robin speak I hear Adam West and Burt Ward's voices in my head. The stories are simplistic and campy. I would compare them to the brilliant Batman: The Brave and the Bold television show from a few years back except that it somewhat handcuffs itself by establishing itself in the universe of the television show. By the way, I have no doubt that this Earth will, at some point, be known as Earth 66 and will be integrated as part of the greater DC multiverse. I think a team-up between the Earth 1 Batman and the Earth 66 Batman would be incredible. I'm rewriting my review because I originally gave it four stars but on further reflection I'm switching to the full five stars. The book is just so much fun and a great change of pace from the heavy Batman stories being produced for decades. IGN gave the first issue a 9.8 which I feel was overly generous but as the book goes on I felt like Jeff Parker found his groove and the stories continually improved in quality. They felt a little less like the television show but that only improved them as the stories became more complex and creative. I'm not going to rank this as one of the all-time great comics I have ever read but it has such a gentle, feel good quality to it that I just cannot help but try and promote it. I think it's the rare person who will read through this collection and not enjoy it. I certainly intend on grabbing up volume 2 the day it comes out. One last thing. The book has no dust cover which I hope is a trend that will catch on. Dust covers are meant to protect a

book but if a reader cares enough to protect their book they're going to also want to protect the more fragile dust cover which defeats the whole purpose of the dust cover. Here's to no more dust covers on hardbound comic collections.

If you like the old Batman with Adam West, then you will LOVE this graphic novel!! I am not the biggest fan of graphic novels, but I love this series. I will definitely buy the rest of the series.

A great concept, one that makes you think, "Why didn't they do this years ago?" That aside, the stories are fun and well rendered, the various artists all having a pretty good grasp of how to do the characters this way. One real problem is that, in the copy I received anyway, the color registration on several of the stories was way off. Perhaps this was a stylistic conceit, something to suggest the low production values of Silver Age comics, but if so it didn't work for me.

This is a great companion if you have picked up the Batman '66 DVD set. If you HAVEN'T, you're kids might not get this comic, but you still will. Feels like a perfect translation of the classic TV show, but with ORIGINAL STORIES (sorry, should have led off with that, this is not translating episodes into comics, these are new stories with the same feel as the TV show)

I enjoyed the stories so far, the artists managed to capture the actors likenesses fairly well, keeping in pace of the old show. THE ONLY complaint i would have is the lil Batgirl story w/ her vs Earth Kitts Catwoman. Batgirl ALWAYS annoyed me on the series and even more so in the story. Hopefully she wont be in Vol. 2 at all

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